

ABHUMAN AUXILIARIES

1 DP · TAKE AND HOLD

ENHANCEMENTS

Sharp Eyes, Light Fingers

10 pts

RATLINGS unit only. When this unit is selected to shoot, enemy units have +6" detection range until this unit has shot.

Exemplar of Duty

10 pts

This model can be attached to the following units:

- OGRYN SQUAD
- BULLGRYN SQUAD

DETACHMENT-REGEL

Friendly BULLGRYN SQUAD/OGRYN SQUAD/RATLINGS units have ABHUMAN.

- Friendly COMMISSAR models can:
 - Issue the Take Aim! Order.
 - Issue 1 Order to a friendly ABHUMAN unit.

This detachment has the ABHUMAN tag and cannot be taken with another ABHUMAN detachment.

STRATAGEMS

1 CP

ABHUMAN AUXILIARIES STRATAGEM
· WAHAPEDIA

SHOOTING

LOW PROFILE

When: Your Shooting phase, when a friendly RATLINGS unit has shot.

Target: That RATLINGS unit.

Effect: Those ranged attacks do not prevent your unit from being hidden.

1 CP

ABHUMAN AUXILIARIES STRATAGEM
· WAHAPEDIA

SHOOTING

THICK-SKULLED OBDURANCE

When: Your opponent's Shooting phase or the Fight phase, when an enemy unit targets a friendly BULLGRYN SQUAD/OGRYN SQUAD unit that is within range of an objective.

Target: That BULLGRYN SQUAD/OGRYN SQUAD unit.

Effect: Attacks that target your unit have -1 AP until that enemy unit has attacked.

1 CP

ABHUMAN AUXILIARIES STRATAGEM
· WAHAPEDIA

SHOOTING

STIRRED TO ACTION

When: Your opponent's Shooting phase, when an enemy unit that targeted a friendly unengaged BULLGRYN SQUAD/OGRYN SQUAD unit has shot.

Target: That BULLGRYN SQUAD/OGRYN SQUAD unit.

Effect: Your unit can make a surge move of up to D6".